

Faculty of Design

Bachelor of Design (Fashion Design)

(Semester-II)
With Effect from-2026-27

Branch Name:	Faculty of Design
Program Code:	FD102
Course Name:	Fashion Model Drawing
Course Code:	2FD1020202
Pre-requisite Course:	

Course Objectives:

- Understand fashion figure proportions and anatomy.
- Create dynamic fashion poses and model sketches.
- Illustrate garments and fabrics accurately on fashion figures.
- Develop professional fashion presentation and portfolio skills.
- Apply digital and traditional illustration techniques.

Teaching and Examination Scheme:

Teaching Scheme (Hours per week)				Evaluation Scheme(Marks)								Total (Marks)
Lecture (L)	Tutorial (T)	Practical (P)	Credit	Theory(Marks)				Practical(Marks)				
				University Assessment		Continuous Assessment		University Assessment		Continuous Assessment		
				Min.	Max.	Min.	Max.	Min.	Max.	Min.	Max.	
-	-	4	2	-	-	-	-	09	25	09	25	50

Subject Contents:

Sr No.	Topic	Total Hours	Weightage (%)
1	Fundamentals of Fashion Figure Drawing • Introduction to Fashion Illustration and Model Drawing • Fashion Figure Proportions (8, 9, and 10-head figures) • Basic Human Anatomy for Fashion Designers • Balance, Posture, and Movement • Drawing Male, Female, and Children's Fashion Figures • Facial Features, Hairstyles, Hands, and Feet	6	25%
2	Fashion Poses and Detailings Garment Illustration • Static and Dynamic Fashion Poses • Walking, Sitting, and Action Poses • Hands and Leg • Facial details and Hairstyles • Fashion Detailing and Technical Accuracy • Accessories Illustration (Footwear, Bags, Hats, Jewelry) • Illustrating different garment vocabularies	6	25%
3	Garment Draping and Color Techniques • Draping Garments on the Fashion Figure • Garment Fit and Silhouette Representation • Accessories Illustration (Footwear, Bags, Hats, Jewelry) • Texture and Surface Effects • Light, Shadow, and Depth • Traditional Coloring Media: ○ Watercolors	6	25%

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	○ Markers ○ Colored Pencils ○ Mixed Media		
4	Fashion Illustration and Portfolio Development • Storytelling Through Fashion Illustration • Collection Presentation Boards • Professional Portfolio Preparation	6	25%

Reference Books:

Sr. No.	Books
1	Fashion Illustration and Design – Rohit Manglik, EduGorilla Publication, 2024
2	Elements of Fashion and Apparel Design – Sumathi G. J., New Age International Publishers, 2022
3	Couture & Fashion Drafting – Padmavati B., Atlantic Publishers, 2010

Course Learning Outcomes (CLO): On completion of this course, the students will be able to:

CLO	Description	Bloom's Taxonomy Level
CLO1	Demonstrate understanding of human figure proportions and fashion croquis construction for model drawing.	1 Remembering
CLO2	Apply drawing techniques to create accurate fashion model figures with correct posture, movement, and balance.	2 Understanding
CLO3	Illustrate garments on fashion figures with proper drape, silhouette, and fabric representation.	3 Applying
CLO4	Develop fashion sketches that communicate design ideas, styling concepts, and garment details effectively.	4,5 Evaluate, Analyse
CLO5	Analyze and refine fashion illustrations based on proportion accuracy, composition, and visual aesthetics.	6, Creative
CLO6	Create professional fashion model drawing presentations suitable for portfolios and design communication	3, Applying

Mapping of CLOs with Pos & PSOs

Course	Program Outcomes(POs)										Program Specific Outcomes (PSOs)	
Learning Outcomes	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PSO1	PSO2
CLO1		M			L						M	
CLO2	M			H		H						M
CLO3	M		M				L				H	
CLO4		H				H		M				M
CLO5			H		M			H		M	M	
CLO6	M			H		H	M					M

H:High, M:Medium, L:Low